



# ApudArmis

## SPIN-LADDER

### ORIGINAL

The spin-balls should be thrown from about 5m from ladder

Flip a coin to decide who will start the game.  
Spin Ladder is played in rounds. Each round consists of all players tossing 3 spin-balls. Choose your own tossing style. The 3 spin-balls must be tossed separately and are allowed to bounce off the ground.

The winner of the round starts the next round.  
First to get exactly 21 points wins! If you go over the exact 21 points, the points for that round do not count.

If two players hit 21 points during the same round, you need to continue tossing until one player ends a complete round 2 points ahead of the other player.

Scores for each round are only counted when all teams/players have tossed all their spin-balls.  
Spin-balls that are knocked off during the round do not count as points. Only spin-balls that are left hanging after all spin-balls are tossed are counted as points.

Points depends on which step your spin-balls wraps around.

Top step: 3 points

Middle step: 2 points

Bottom step: 1 point.

Bonus point: hang all 3 spin-balls on the same step or one spin-ball on each step of the ladder in one round.

